



FEATURES & SPECS

BODY

- 7 GA Floor & Lower Side Sheets
- 10GA Top Side Walls & Roof
- 16" Centers Cross Member Spacing
- 1/4" Main Rails
- 4" x 6" Solid Steel Rollers
- Single Ratchet Lock System
- Machined Double Barrel Hinges
- Full P-Seal Gate

RAM

- 1/4" Tops, 1/4" Sides, 3/8" Face, 1/2" Bottom
- Normal Force: 39,950 LBS
- Max Force: 49,550 LBS
- Penetration: 6"

ELECTRICAL

- Motor: 208/230 460 10 HP
- Control Voltage: 120 VHC
- PLC Controlled
- 15 Liquid Tight Conduit for Pendant
- Single & Multi-Phase Power Units Available

CHARGE BOX

- 1/4" Sides, 3/8" Floor
- 44" Standard Load Height
- 6" x 8.2 LB Channel Side Stiffener
- Clear Top Opening (41" x 60")
- 4 Retaining Teeth
- Capacity: (MFRS Rating) 2 Cubic Yard

HYDRAULIC

- Internal Bypass Cylinders (Single & Scissor Available)
- Normal Pressure: 1,850 PSI
- Max Pressure: 2,000 PSI
- 25 Gal Oil Reservoir
- 10.5 GPM Pump

STANDARD FEATURES

- Hinged Breaker Bar Teeth
- Open & Easily Accessible Charge Box
- Both Sides Ported
- Includes 10' Hydraulic Hose w/ Quick Disconnect
- Available in Non-Internal Bypass
- Replaceable No Maintenance UHMW Shoe
 - *Wear Resistant/Long Lasting*
 - *Easy to Replace Guide*



STANDARD POWER UNIT FEATURES

- 15' Power Pig Tail
- 15' Color Pressure Gauge
- 15' Remote Pendant
- 30MM Allen Bradley Push Buttons
- Key Operated Auto/ Off/ Manual Run
- Allen Bradley PLC, Motor Starter, Overload
- 80% & 100% Full Light
- Runs Pressure and Timing Units
- NEMA 4 Enclosure

AVAILABLE OPTIONS

- Dog House
- Open Chute Dog House
- Custom Dog Houses & Enclosures
- Single Door, 2-Door, 3-Door
- Walk-On Deck w/ Safety Gate
- 48" Load Height
- Cart Dumper

POWER UNIT OPTIONS

- Oil Heater
- Door Counter System
- Photo Eye System
- Single Phase VFD Power Units
- Odor Control
- Low Temp Oil

COLORS



*Color Match Available



STANDARD SIZES	OVL
34 YARD SCC	276"
30 YARD SCC	250"
25 YARD SCC	222"
20 YARD SCC	204.25"
15 YARD SCC	174.25"

- Custom Sizes Built to Order
- Dimensional Drawing Available

34 YD SCC DRAWING (SEE BELOW)

